

Course syllabus

CATEGORY

3D graphics, CAD courses

TRAINING FORMAT

In Bratislava or online with a lecturer

PRICE EXCL. VAT

255,00 €

PRICE INCL. VAT

313,65 €

including 23 % VAT

PDF SYLLABUS

SketchUp - Basics of Modeling

Clear overview of course topics, training scope and key information.

SketchUp is currently one of the most dynamically developing modeling, visualization and projection tools on the market. It already has millions of users around the world, whom it has won mainly because of its intuitive control; after only a few lessons you will be able to work independently, and in addition, you do not have to remember many commands and keyboard shortcuts. Its application is truly broad - architecture, design, construction, mechanical engineering and other areas. The SketchUp - basics of modeling course is intended for everyone who is interested in simple 3D modeling; it is also suitable for interior design, architecture and construction.

COURSE CONTENT

01

Syllabus

Introduction to SketchUp Basic description of SketchUp Getting familiar with the SketchUp working environment Description of the tool palette, main menu and working windows 3D graphics and modeling Basics of modeling in SketchUp Principle of working with components and groups Import export of components Assigning colors and materials to individual objects and surfaces Creating custom materials Working with and inserting components from the basic Warehouse library Export to PDF, JPEG formats

Hardware requirements for the course in the case of online participation on your own device:

CPU: Intel I5 / AMD Ryzen 5

RAM: 8GB

GPU: 4GB NVIDIA/AMD/QUADRO/FIREPRO

This document serves as an informational overview of the course syllabus. Current dates, venue and availability are listed at Macrosoft.sk.

<https://www.macrosoft.sk/en/courses/sketchup-basics-of-modeling>