Macrosoft

Vzdelávanie s trvalým efektom

DOCUMENT

Course syllabus

CATEGORY

Graphics, Video courses

TRAINING FORMAT

In Bratislava or online with a lecturer

PRICE EXCL. VAT

648,78 €

PRICE INCL. VAT

798,00 €

including 23 % VAT

PDF SYLLABUS

Computer Graphic Designer II.

Clear overview of course topics, training scope and key information.

This computer graphics course is intended for everyone who wants to acquire advanced skills in the Adobe graphics environment and prepare for work as a computer graphic designer in the commercial field. The package includes the courses: Adobe Photoshop II. with a duration of 2 days Adobe Illustrator II. with a duration of 2 days Adobe After Effects with a duration of 2 days. Only the start of the course is listed in the date; we will inform you about the other dates.

COURSE CONTENT

01

Adobe Photoshop II Course: Advanced Work with Layers

Layer organization
Blending Modes
Smart Objects

02

Masks and Advanced Selections

Layer Mask
Clipping Mask
Select and Mask
Working with Channels

03

Retouching and Image Corrections

Healing Brush
Clone Stamp
Content-Aware Fill
Non-destructive retouching

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04

Advanced Color and Light Adjustments

Adjustment Layers
Curves
Color Balance
Gradient Map

05

Effects and Composition

Smart filters
Working with textures
Combining multiple images

06

AI in Adobe Photoshop

Adobe Firefly - overview
Generative Fill
Generative Expand
AI in retouching and composition

07

Professional Outputs

Preparing materials for print
Export for web and social networks
Optimization of quality and size

08

Adobe Illustrator II Course: Advanced Work with the Pen Tool

Precise work with curves
Editing and optimizing points
Simplifying shapes

09

Advanced Drawing Tools

Pencil Tool
Width Tool
Blob Brush
Shape Builder Tool

10

Working with Objects and Layers

Advanced work with layers
Groups and complex objects
Clipping Mask and Opacity Mask

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11 **Shape Operations**

Pathfinder - advanced use
Working with negative space

12 **Effects and Object Appearance**

Appearance panel
Non-destructive effects
Graphic styles

13 **Repeating and Automating Elements**

Symbols
Patterns
Repeatable elements in design

14 **AI in Adobe Illustrator**

Overview of AI tools (Adobe Firefly)
Text to Vector Graphic
Generative Shape Fill
Generative Recolor
Combining AI outputs with manual drawing

15 **Professional Outputs**

Preparing graphics for print
Export for web and digital media
Document check before export

16 **Adobe After Effects Course**

17 **Introduction to Motion Graphics**

What motion graphics is
Possibilities of using After Effects
Difference between After Effects and Premiere Pro

18 **Adobe After Effects Working Environment**

Introduction to the interface
Compositions
Timeline
Working with panels

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19 **Basic Animation Principles**

Keyframes
Animation of position, scale, rotation
Working with time

20 **Working with Layers**

Types of layers
Transformations
Parenting

21 **Text and Shapes**

Text layers
Shape Layers
Basic shape animations

22 **Basic Effects**

Effects for image and text
Working with presets
Basic masks

23 **Basics of Working with Sound**

Importing audio
Synchronizing animation with sound

24 **Export and Rendering**

Render Queue
Adobe Media Encoder
Output settings

This document serves as an informational overview of the course syllabus. Current dates, venue and availability are listed at Macrosoft.sk.

https://www.macrosoft.sk/en/courses/computer-graphic-designer-ii